

ISSUE THREE

April 2009 – Captain Christian, Editor



(BLUE ALERT)

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NEWSLETTER

ISSUE 3

NEWSLETTER EDITOR **CHRISTIAN**

FEATURE

PLANETS OF THE FEDERATION

By Commander Christian

Over the course of the next few months i will be discussing planets of the alpha quadrant that are significant to the trek timeline. The first is Andoria, home of the Andoriens. The Andorian homeworld, sometimes called "Andor," a longtime member of the Federation whose inhabitants are distinguished by their blue skin, white hair and antennae. The planet is also host to an Andorian subspecies called the Aenar, who live in isolation from the rest of their world. The albino Aenar are blind but strongly telepathic.

Andoria is an icy world orbiting a ringed gas giant. The temperature rises above the freezing point of water only a few weeks at a time in some zones, which is considered a heat wave. Andorian cities are built underground to take advantage of geothermal energy.

Also native to the planet is a flying mammal called the Redbat.

FEATURE

APRIL PROMOTIONS

By Commander Christian

This month has seen many promotions. here is a list of them:

TO COMMANDER:

Christian

TO LT COMMANDER:

Dragonlord

TO LIEUTENANT:

Katie S. Mulgrew

Rebekah Anderson

Spockkirkmccoy (aka Spockrockdoc)

TO LIEUTENANT (jg):

Harold Lemoine

Spock

Swahi

Tangent

Congratulations to all the officers listed.

EPISODE REVIEW

by Lt Brawn

Episode Name: Yesterday's Enterprise

Season: 3 Episode: 15

Original Transmission Date: 19 February 1990

Directed by: David Carson

Star Date: 43625.2

Continued Storyline:

Back aboard the Enterprise-C, Castillo struggles with the news that he is twenty-two years out of time. Castillo wonders about his family and laments that they're probably dead but Tasha tells him that that's not necessarily true. She then tells Castillo that he might not like the future as the war has been very long and the Federation has lost more than half the starfleet to the Klingons. Castillo remarks that negotiations for a peace treaty were well underway when the Enterprise left on her mission. Tasha says there have been a lot of changes. Castillo suggests she fill him in on them.

Back on the Enterprise-D, Data discovers that the anomaly is symmetrical which meant that if the Enterprise-C were to return through the rift she would emerge in the midst of battle, at almost the exact instant she left. However there would be no chance of the ship surviving, and sending the Enterprise-C back would be a death sentence to the crew.

On the Enterprise-D Castillo and Yar arrive at sickbay and brief Captain Garrett on the Enterprise-C's current tactical state. During the brief Garrett is informed that there are Klingon battleships in the area. With that news, Garrett tells Beverly Crusher that she must resume her duties; when Crusher protests that Garrett needs another 24 hours of rest, Garrett tells Crusher that 24 hours might as well be 24 years and returns to the Enterprise-C.

Guinan once again comes to Picard stating that he must allow the Enterprise-C to return to their time. Angrily Picard tells her the Enterprise-C crew would die moments after returning and he would not allow one hundred and twenty-five people to sacrifice their lives on her "feeling." Guinan says that "Forty billion people have already been lost in this war, a war that isn't and shouldn't be happening" and that the only way to save those billions is to sacrifice that small group of people. With no guarantee of success, Picard concludes that the idea is wrong, dangerous and futile. Guinan tells Picard that he only has his trust in her to base his decision on.

Guinan then returns to Ten Forward, where she runs into Yar and Castillo. Guinan feels extreme uneasiness at Yar's very presence. Tasha proposes to Castillo tactics that could be used by the Enterprise-C. As their conversation becomes increasingly personal it is interrupted by a call from Picard, ordering all senior officers to his ready room.

Picard briefs the senior officers on his decision to send the Enterprise-C back in time to Narendra III back into a battle, leaving the Enterprise-C severely outmanned and outgunned by four Romulan Warbirds. Riker tells Picard that he is asking 125 people to die a meaningless death, but Data disagrees as the Klingons regard honor above all else, that if the crew of Enterprise-C died fighting for the survival of a Klingon outpost, it would be considered a meaningful act of honor by the Klingon Empire, which could prevent the entire war.

As the crew of the Enterprise-C continue repairs, Garrett and Picard discuss possibilities for the ship either staying or returning to the past. Garrett knows there is no chance for survival, and tells Picard how many of the Enterprise-C's crew want to return, some for not wanting to be without their loved ones and some because they don't like the idea of sneaking out in the middle of a fight. But Garrett has told her crew that the Federation needs another ship against the Klingons and they need to get used to the idea. Picard then tells her if she goes back it could be much more helpful as the war is going very badly for the Federation and that Starfleet Command believes that defeat is inevitable and within six months. Picard says that one starship can make no impact in the present... but twenty-two years ago, one ship could stop the war before it starts.

Garrett informs the crew they will return to their own time. She promises Picard that the Romulans will get a good fight, and that history will remember their actions. As Picard beams back to the Enterprise-D, the Enterprise-C is attacked by a Klingon Bird-of-Prey. Yar (still on the Enterprise-C) mans the tactical station and prepares to fight the Klingons. Despite fire from the Enterprise-D, the Bird-of-Prey scores some crucial hits on the Enterprise-C, causing a panel near Garrett to explode in sparks, sending her to

the ground. As the Bird-of-Prey disappears under cloak, Picard hails Garrett and asks for a damage report but there is no response. After a second hail, Yar contacts Picard and reports that Captain Garrett is dead.

The Final Instalment shall be published next issue

FEATURE

ATTENTION: MISSION – TRIBBLESOME FILE RECOVERY

Oh no! Those troublesome tribbles have gotten into the database and eaten all the mission reports. ‘It was fur lick’n good!’ according to Murray the rambunctious, chief tribble in charge of the assault menu.

Admiral Dean has admitted that this is a problem to be concerned with. “Mission reports are vital for review and analysis. We can’t allow tribbles to go around eating them. We’re also not allowed to let tribbles go hungry due to the THS (Tribble Humane Society). It’s a Catch 22 situation.” It’s worthy to note that the THS have not been able to curtail the eating of tribbles. Many of the starbases members have taken a fancy to such dishes.

“The only conciliation is that they don’t reproduce when eating files,” Commander Scott admitted. “However we are working on beefing up security in this area.”

Admiral Dean has tasked Commander Jade, the starbases Chief Engineer, to find a way to recover the mission files. “It’s not an easy task. Those tribbles did a Cuisinart number on those files. We’re going to have to start from scratch.”

Commander Jade is calling on the assistance of all OSB members to help in this task.

Your mission if you choose to accept it:

Is to rewrite and submit the missing mission files. Please visit the link below to find out more.

Link to thread: <http://www.onlinesb.proboards.com/index.....ge=1#1240895759>

Submitted by:

Commander Jade
Engineering Division - Team Leader
Online Starbase

CAPTION THIS!

..:"CAPTION THIS!" WEEKLY WINNERS:..

03.30-04.06.09

IMAGE:



..:1st Place:. Christian

"Darn it!!! you sunk my battleship!!!"

.:2nd Place:. Tangent

"Data! He said by pulling his finger he would give you emissions, not emotions!"

.:3rd Place:. Richard Boudreau

"I know it was you that spilled Romulan Ale all over my Chair Picard!!"

JUDGE: Commander Daxino Joel

04.06-13.09

IMAGE:



.:1st Place:. Enviro Trekker

I finally found it, Neelix! The jewel of my doll collection!

.:2nd Place:. Richard Boudreau

Wow!...These Bolian Action Figures Are So Life Like!

.:3rd Place:. Katie S Mulgrew

Hey Neelix.thanks for hooking me up with that andorien,,

JUDGE:Commander Scott

04.13-20.09

IMAGE:



.:1st PLACE:. Richard Boudreau

Picard: "Do you think there is much damage?"

Worf: "Looks like it's just a scratch Captain"

Picard: "Damn Ferengi!....They should learn how to signal"

.:2nd PLACE:. Liz Sur'Shess

Worf: Captain, I swear that dust speck insulted me!

Picard: I don't even see this speck, Mr. Worf.

Worf: well I do.

.:3rd PLACE:. Tribble of 7.

"Tribble!"

"Mr. Worf, that's Commander Riker."

"He has a tribble on his face!"

"Mr. Worf, he just needs a shave. Really."

JUDGE: Lt. Commander T.Kerr!

04.20-27.09

IMAGE:



..1st Place.. Swahi

Geordi: Reaching out to the McDonalds takeout window

Cochrane: I hope my statue is reaching out for a cheeseburger.

..2nd Place.. EnviroTrekker

Don't you just love the tingly sensation in your fingers after your arm has fallen asleep?

..3rd Place.. Tangent

"You're never going to get a girl doing that, Geordi. You gotta do this."

JUDGE: Lt. Commander Intyalle

FEATURE

TREK NEWS

By Commander Christian

Nimoy: Comfortable With Spock

th Leonard Nimoy and Spock would have a similar attitude towards life as they aged, becoming more comfortable with themselves.

As reported by Sci Fi Wire, Nimoy didn't have much difficulty into slipping back into the role of Spock. "I found myself extremely comfortable doing it," said Nimoy. "I found myself very close to the character. I think that in a fun kind of way, in a wonderful kind of way, my own life has come to a point where I feel more, probably as Spock would at that point in his life, comfortable in his shoes. The Spock that we've showed all through the years always had some kind of turmoil going, there was always some inner conflict. I think I have arrived in my own life as Spock as in a more of a serenity, and I felt very comfortable playing that."

Seeing himself as Spock again took a little time, not for any psychological reasons, but because of practical matters such as having the Vulcan ears cast and adjusted to look right. "Well, it was gradual, you know, because it doesn't take place in a moment," said Nimoy. "It's gradual, because the first thing they have to do, they call you up and they say, 'OK, it's time to go out and make a cast of your ears.' And so that's the first step. They put plaster on the ears ... to create the mold. And then you come back and look at the molding of the sculpture that they've done to create the ear tips. And then you come back when the first pair are ready, and you try them on, and you say, 'Well, they should be a little bit more of this and a little bit less of that.' And you gradually have to refine it."

But finally the tweaking is done and the transformation from human to Vulcan is complete. "It's not like dropping ... a couple of eggs in the pot and boiling them, Nimoy explained of the process of becoming a Vulcan. "It takes time to work it out. But eventually you get to a point where you say, 'Well, that looks, now we look like we can walk out and get in front of a camera.'

Editors note:

I wish to remind everyone that while participation in the newsletter is voluntary, participation does get your name noticed and the sense of pride knowing that you did something for the community. I call for anyone interested in seeing his work appreciated pm me with ideas for articals for the next issue.